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Clearing Fuzzy Signatures: a Proof of Work Blockchain Protocol for Biometric Identification

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Introduction

- Extracting secrets from a physical source is often tricky, since the source can be **noisy**
- For authentication purposes, different readings of the same secret will be *close*, but still not identical, one to each other
- When data from **fuzzy sources** are used as the secret key for multiple digital signatures, the resulting signatures will fail verification with the originally enrolled public key, if some techniques to reduce noise are not employed

Aim of the work

- As for authentication, an increasing trend is that of relying on **decentralization**
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- Existing fuzzy authentication schemes are not directly linked to the problem of reconciling with a stored template and use noise-reduction techniques, like error-correcting codes
- *Our aim is to create a decentralized fuzzy system for authentication purposes fully leveraging blockchain technology*

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- We consider classic RSA digital signatures, showing that fuzziness in the secret key translates into some noise affecting the derived signatures



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- The input secret key is another sample sk' from the same fuzzy distribution. When sk and sk' are close, *the associated signatures are also similar*, according to some distance metric

Signature Clearing

- Let $\text{dist} : \mathcal{S} \times \mathcal{S} \mapsto \mathbb{R}_+$ be a **distance function** for which there exists some $\theta \in \mathbb{R}_+$ such that, for every pair of signatures σ, σ' on the same message m , computed respectively with keys sk, sk' it holds that $\text{dist}(\sigma, \sigma') \leq \theta$

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- Then, we call **ClearSignature** an algorithm that, on input a triplet (m, σ, pk) , returns a signature $\sigma' \in \mathcal{S}$ such that $\text{dist}(\sigma, \sigma') \leq \theta$ and $\text{Verify}(m, \sigma', pk) = \text{True}$

RSA Clear Signature

- Let p_i and q_i be two primes, and $n_i = p_i q_i$. We define \mathcal{D}_{S_i} as the distribution that returns samples of the form $x \equiv \hat{x}_i + e \pmod{n_i}$, where e is uniformly distributed over $[-w; w]$

RSA.ClearSign($m, s, (n, \delta)$):

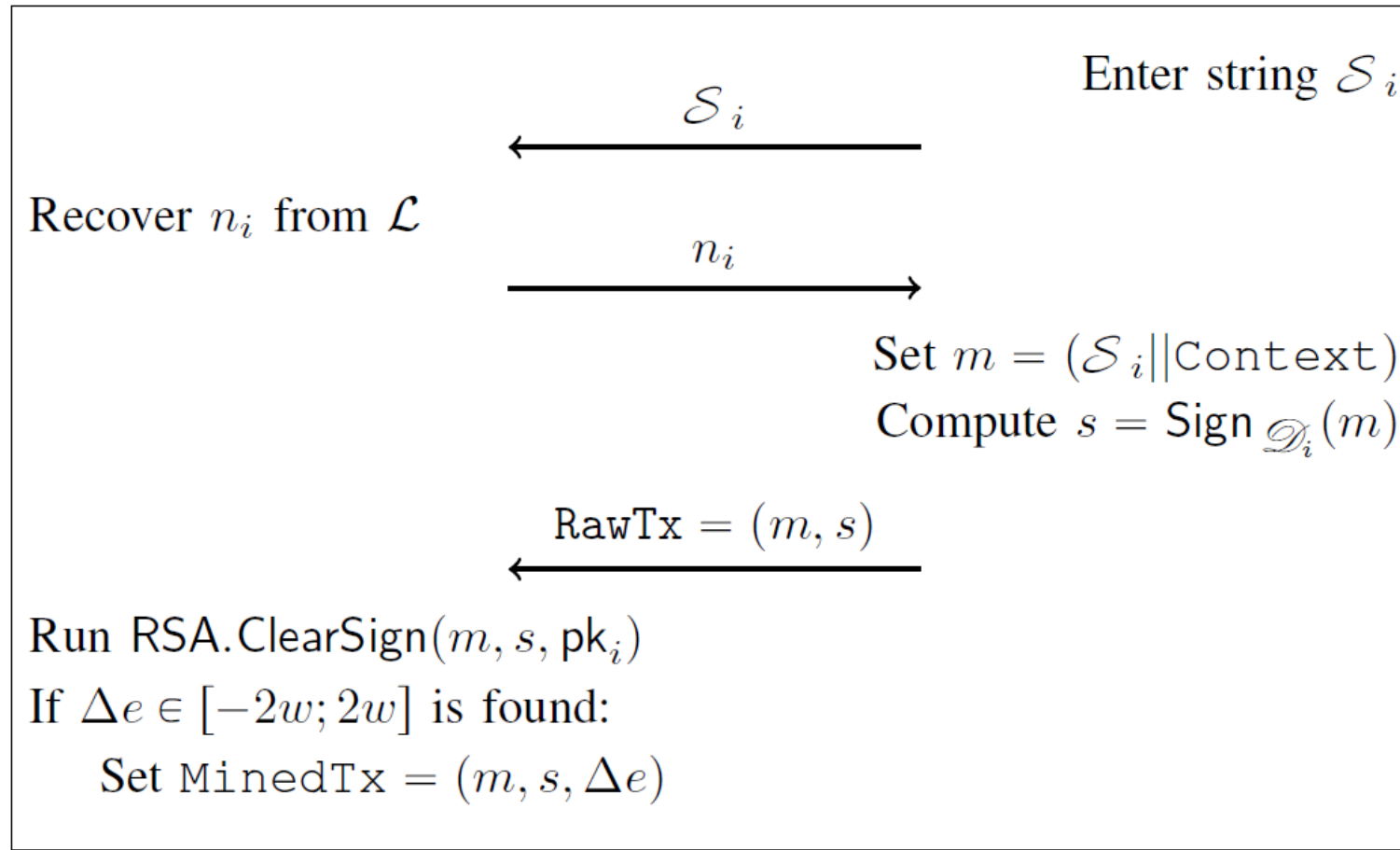
- 1) compute $c = \text{Hash}(m)$;
- 2) compute $y \equiv s^\delta \pmod{n}$;
- 3) sample $\Delta e \stackrel{\$}{\leftarrow} [-2w; 2w]$;
- 4) compute $\hat{c} \equiv yc^{-\delta\Delta e} \pmod{n}$;
- 5) return Δe if $\hat{c} = c$, else restart from Step 3.

System procedure



Distributed Network

Source \mathcal{S}_i



Modified RSA Clear Signature

- If users collude, malicious miners can skip the clearing process (since they know the secret keys and, so, Δe) and produce blocks faster than honest miners, which execute `RSA.ClearSign`

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`RSA.ClearSign(PRNG)($m, aux, s, (n, \delta)$):`

- 1) compute $c = \text{Hash}(m)$;
- 2) compute $y \equiv s^\delta \pmod n$;
- 3) sample seed $\xleftarrow{\$} \mathcal{R}$;
- 4) compute $\Delta e = \text{PRNG}(m || \text{seed} || \text{aux})$;
- 5) compute $\hat{c} \equiv yc^{-\Delta e} \pmod n$;
- 6) return seed if $\hat{c} = c$, else restart from Step 3.

Byzantine Fault Tolerance

- If all malicious miners \tilde{M} know in advance the value of Δe , but do not know its pre-image seed, all works until

$$\frac{(4w + 1)t_{\text{PRNG}}}{\tilde{M}} > \frac{(4w + 1)(t_{\text{PRNG}} + t_{\text{RSA}})}{M - \tilde{M}}$$

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- *PRNG cannot be much more efficient than RSA*

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- The design of an ad-hoc PRNG leads to $BFT \sim \frac{\tilde{M}}{M} \approx \frac{1}{2^{+1/X}}$
- Mining and verification times grow respectively as $O\left(\frac{X+1}{M}\right)$ and $O(X)$
- Security analysis and application to RSA signature scheme show the feasibility of the approach



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Thanks for your kind attention!

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