A theoretical basis for
Blockchain Extractable Value

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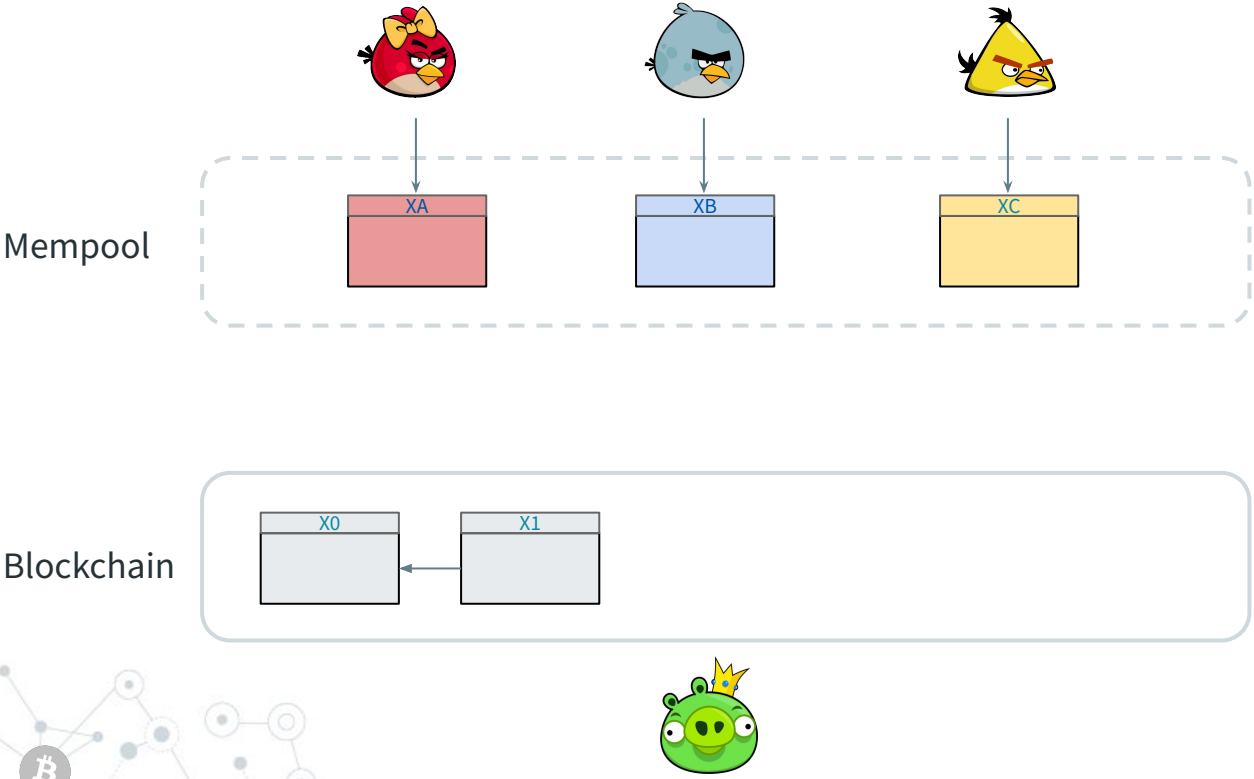
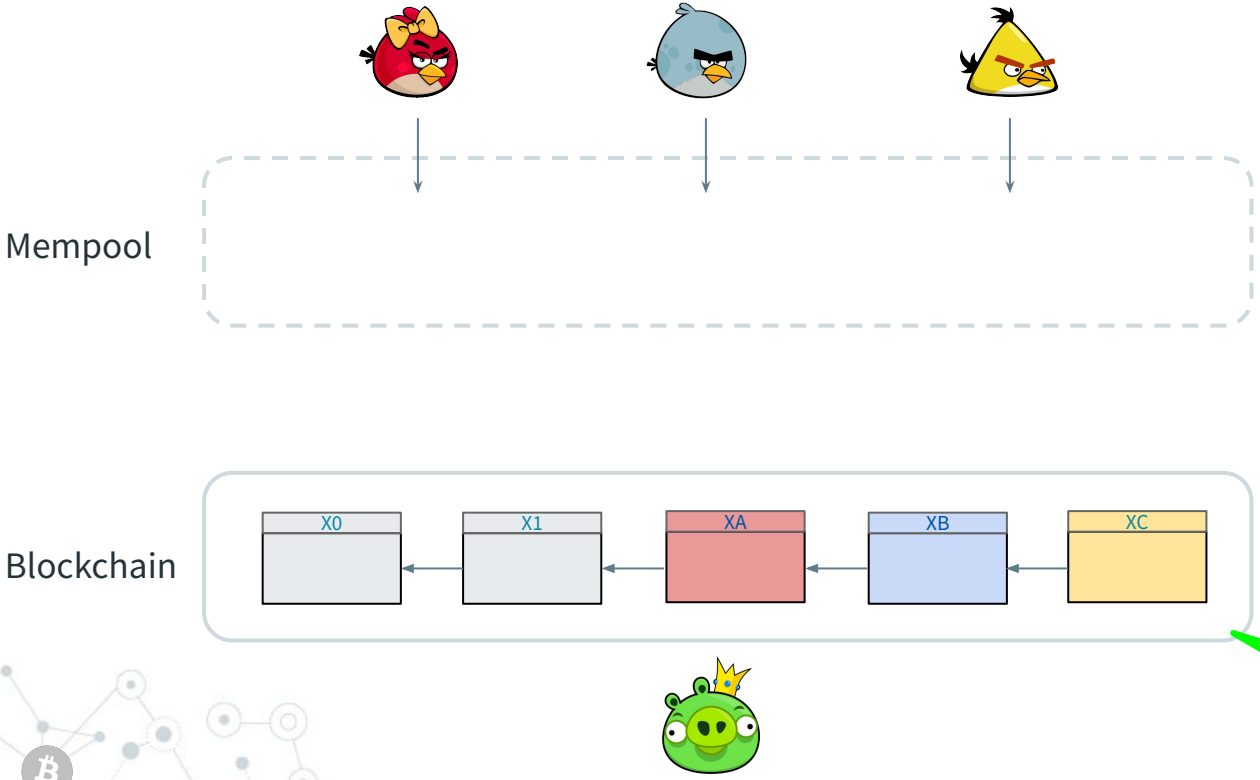
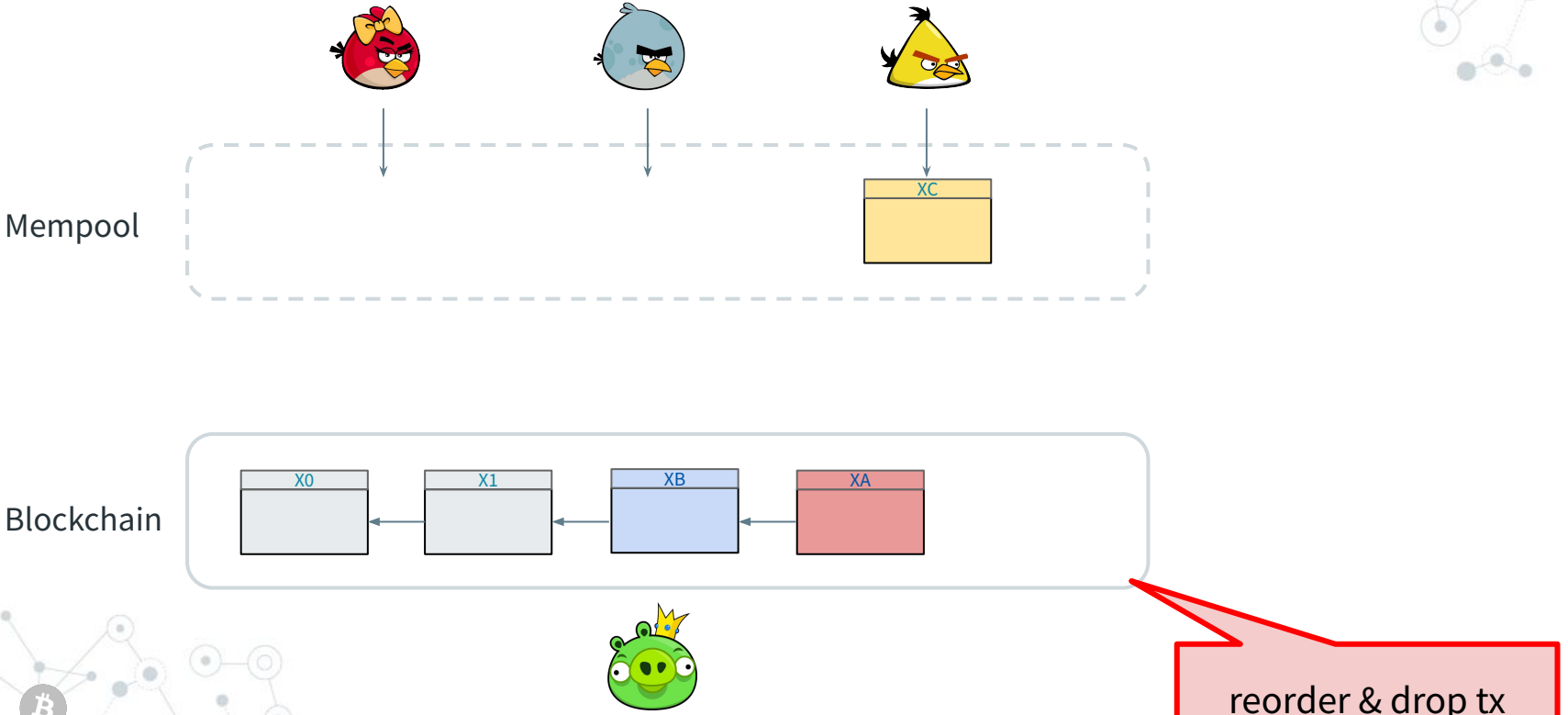
Transaction ordering



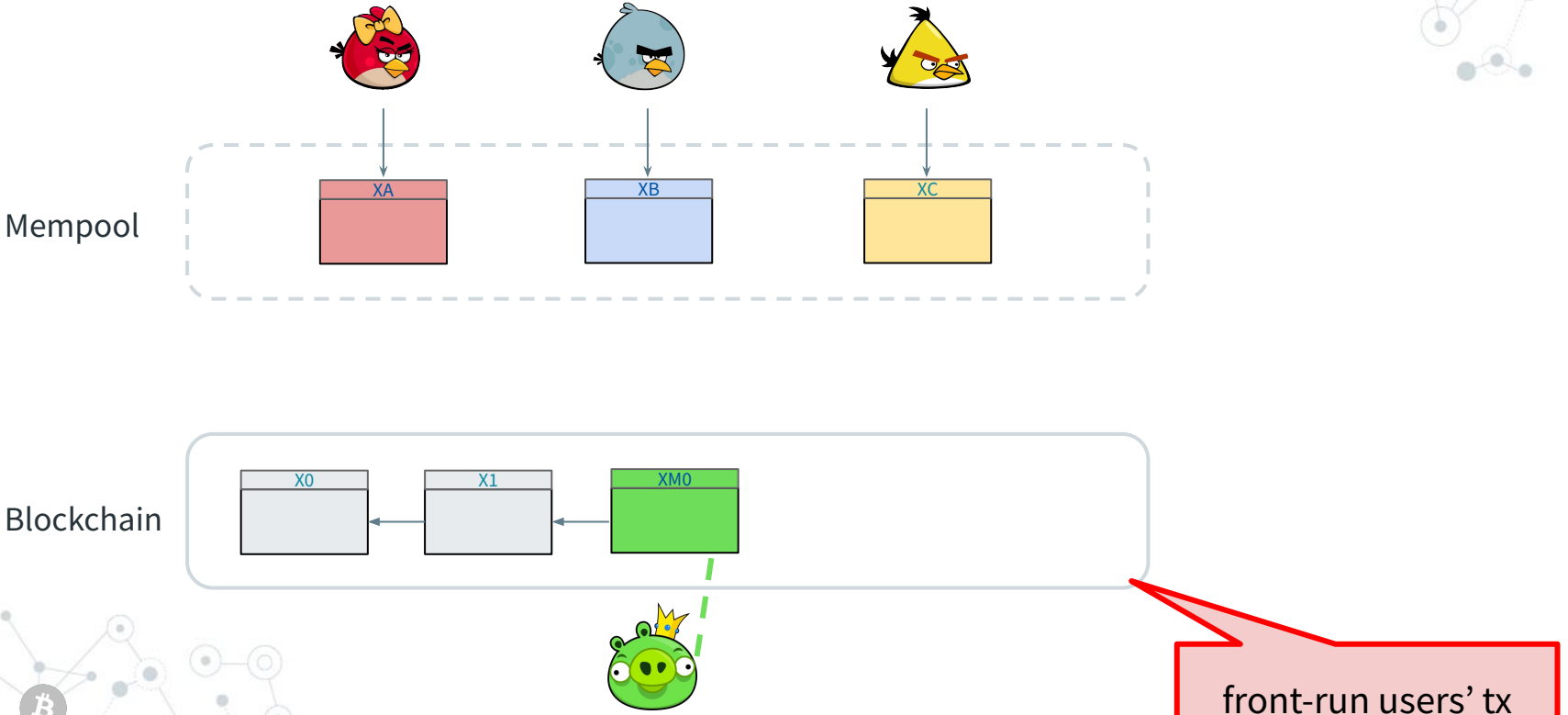
Transaction ordering



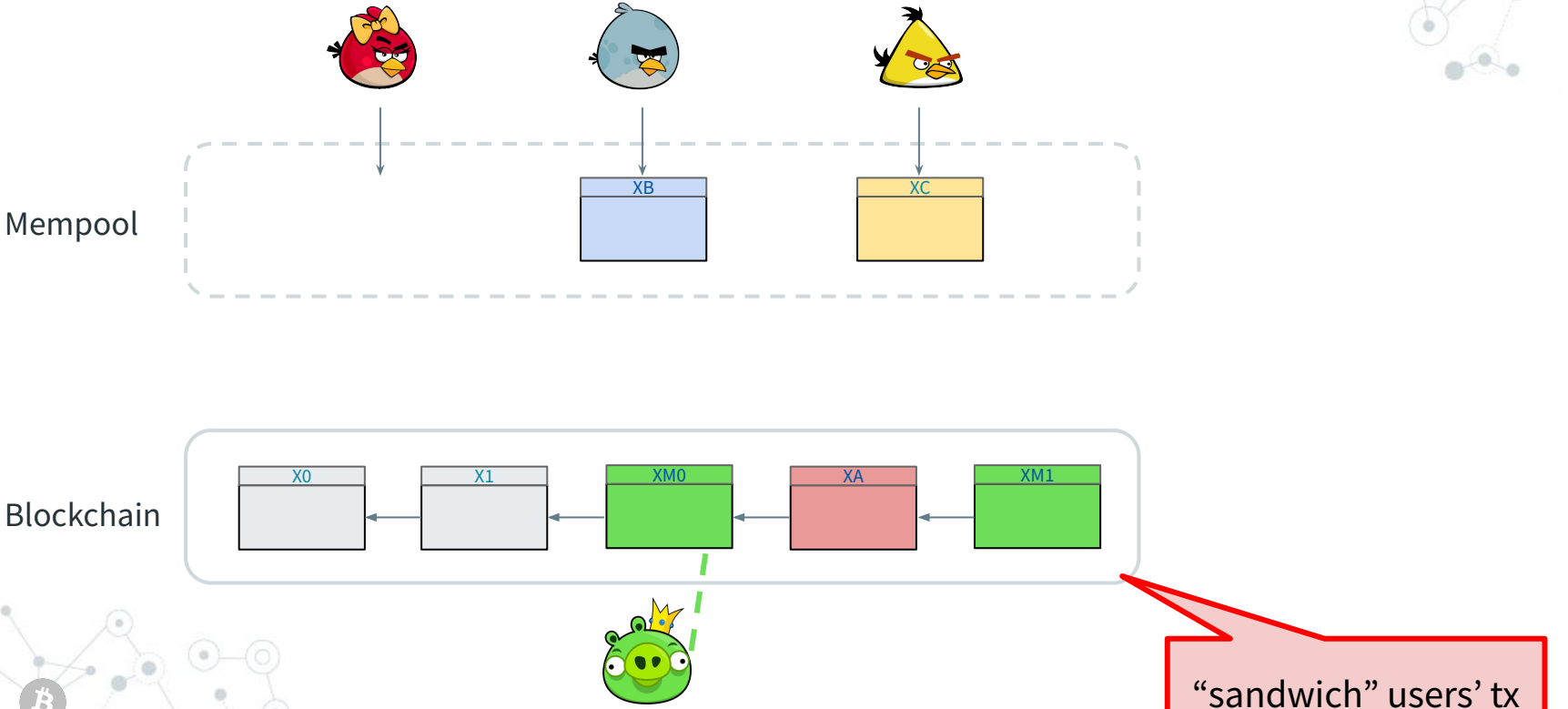
Transaction ordering



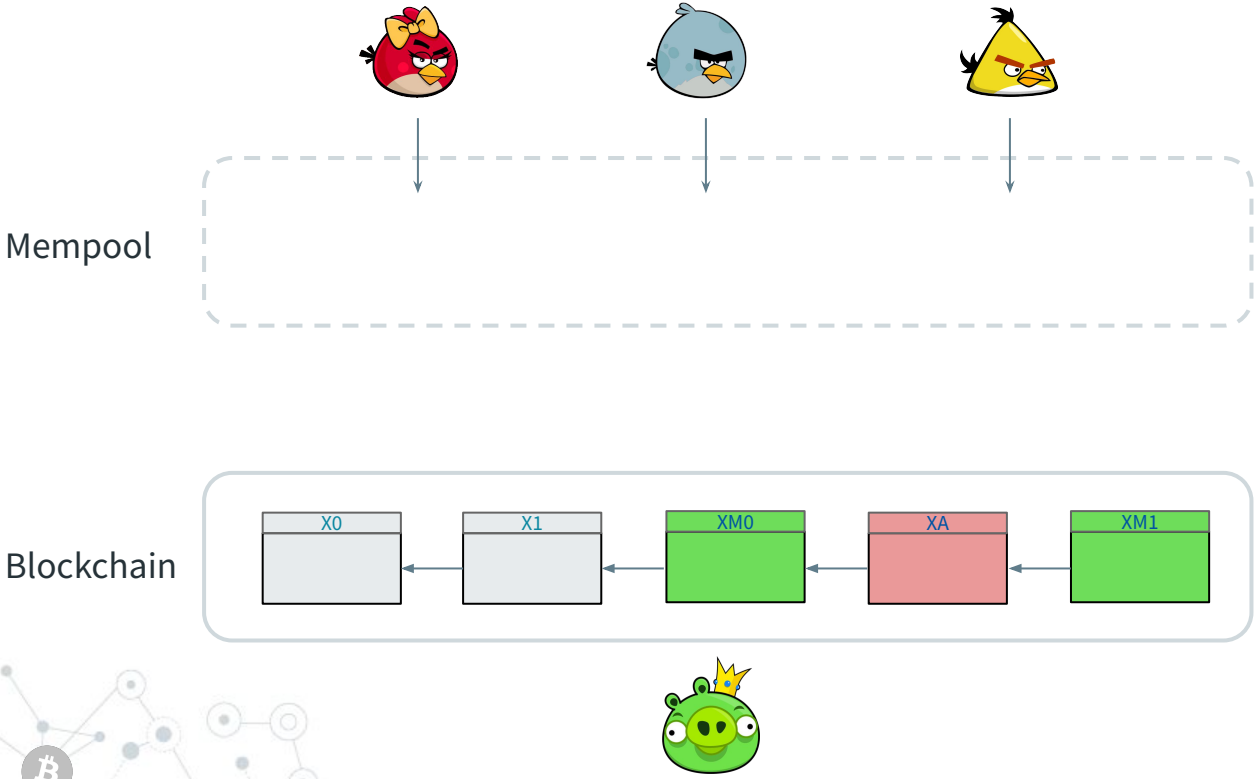
Transaction ordering



Transaction ordering



Transaction ordering



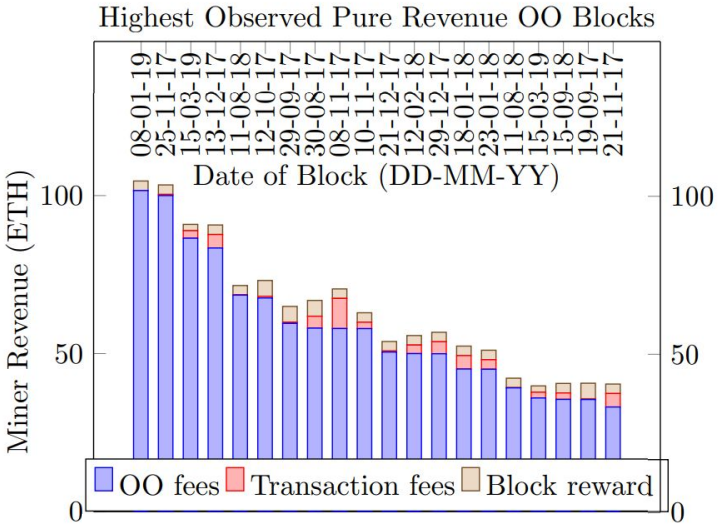
Rational miners exploit users' tx to gain $$$

… usually, to the detriment of users'!

MEV attacks

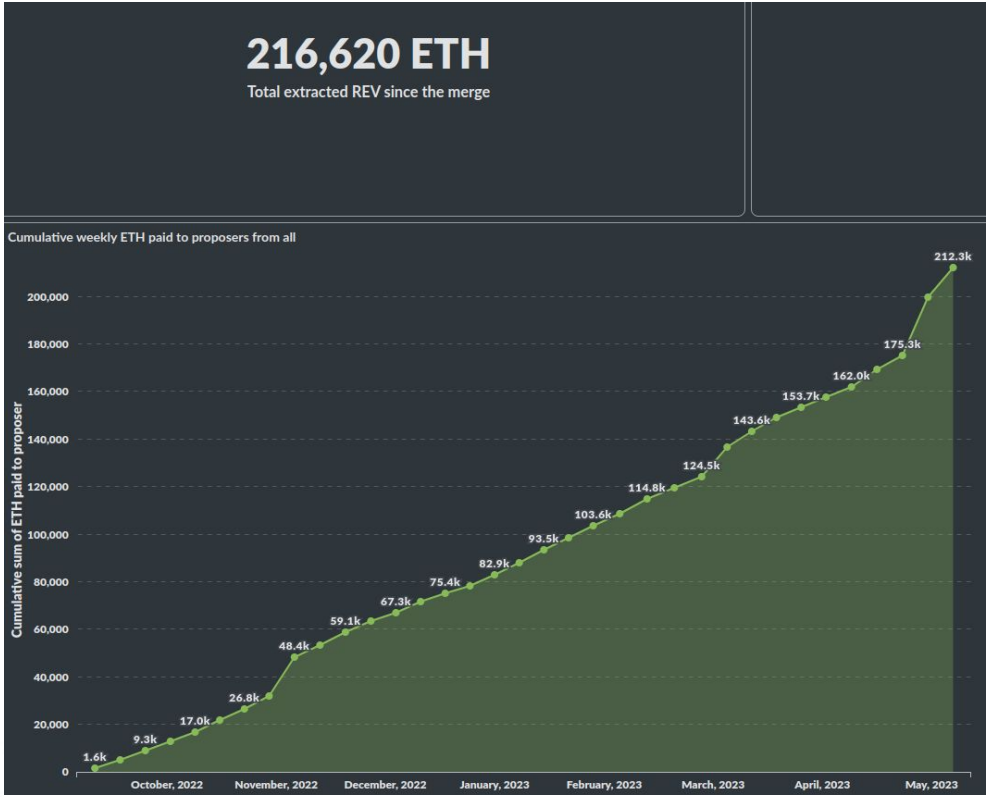
Drawbacks of MEV

- Decreased “goodput”
  - → user tx marginalised by MEV tx
- Increased tx fees
  - → front-running tx via priority fees
- Solution to increasing tx fees: Flashbots
  - → large **private** network implementing a sort of “MEV market”
  - → advertised as “democratising MEV” (?)



Source: Daian *et al.* “Flash Boys 2.0”

FlashBots statistics



~ USD 400M

Source: https://explore.flashbots.net/

Contribution: a theoretical basis for MEV

- General model of contracts
  - → State transition systems + wealth
  - → Abstracts from blockchain design (account-based, UTXO, …)
- **Adv knowledge**: tx deducible by Adv from mempool
- MEV & **Adversarial MEV**:
  - → $MEV_{A}(S,P)$: extractable by users ***A*** in state S and mempool ***P***
  - → MEV(S,***P***): extractable by **any** Adv (regardless of id & wealth)

MEV

A single user
A set of users

$$\mathrm{MEV}_{A}(S,\boldsymbol{P}) = \max \{ \mathrm{gain}_{A}(S,\underline{X}) \mid \underline{X} \in \mathrm{K}_{A}(\boldsymbol{P})^{*} \}$$

This definition is not yet completely satisfactory:

1. how to formalise $\mathrm{K}_{A}(\boldsymbol{P}) = \{ X \mid \boldsymbol{A}$ can craft X from $\boldsymbol{P} \}$?

   → axiomatization of Adv knowledge

2. MEV_{A} is the gain of a *given* set ***A***

   → Adv MEV = MEV extractable by anyone

Adversarial Knowledge

```
contract HTLC {
    commit(b,c) {
        require cmt==null && msg.value>0;
        rcv=b; cmt=c
    }
    reveal(s) {
        require H(s)==cmt;
        to=msg.sender;
        to.transfer(this.balance);
    }
    ...
}
```

P = { A:reveal(”hello”) }

M:reveal(”hello”) ∈ $K_M(P)$

Adversarial Knowledge & MEV

$$\mathrm{MEV}_A(S,P) = \max \{\, \gamma_A(S,X) \mid X \in K_A(P)^* \,\}$$

$$\mathrm{MEV}_A(S,P) = \mathrm{MEV}_A(S,P \setminus K_A(\varnothing))$$ — mono | exts | idem

$P \subseteq P' \Rightarrow \mathrm{MEV}_A(S,P) \leq \mathrm{MEV}_A(S,P')$ — mono

$A \subseteq A' \not\Rightarrow \mathrm{MEV}_A(S,P) \leq \mathrm{MEV}_{A'}(S,P)$

$\forall A\,.\,\exists A0 \subseteq_{\mathrm{fin}} A\,.\ \mathrm{MEV}_A(S,P) = \mathrm{MEV}_{A0}(S,P)$ — mono | fin.cs | no.ss

$\forall P\,.\,\exists P0 \subseteq_{\mathrm{fin}} P\,.\ \mathrm{MEV}_A(S,P) = \mathrm{MEV}_A(S,P0)$ — cont

C wallet mono $\Rightarrow \mathrm{MEV}_A(S,P) \leq \mathrm{MEV}_A(S + W_\Delta, P)$

Adversarial MEV

- In $MEV_{A}(S,P)$: the set ***A*** in is fixed;
- In practice: the identity of the adversary is immaterial!

MEV(S,***P***) = value that can be extracted by **anyone** with the power to reorder, drop or insert tx!

Adversarial MEV

Idea: min-max game between honest users and Adv

- **min**: honest users choose Adv (any cofinite set B)
- **max**: Adv chooses $A \subseteq B$ and redistributes tokens:

  S ~ S’ iff W(S) and W(S’) have the same tokens

$$\mathrm{MEV}(S,P) = \min_{B \text{ cofinite}} \max_{\substack{A \subseteq B \\ S \sim S'}} \mathrm{MEV}_A(S',P)$$

Properties of adversarial MEV

$$\mathrm{MEV}(S,\boldsymbol{P}) = \min_{\boldsymbol{B}\ \text{cofinite}} \max_{\substack{\boldsymbol{A}\subseteq\boldsymbol{B} \\ S\sim S'}} \mathrm{MEV}_{\boldsymbol{A}}(S',\boldsymbol{P})$$

$$\boldsymbol{P} \subseteq \boldsymbol{P'} \quad \Rightarrow \mathrm{MEV}(S,\boldsymbol{P}) \leq \mathrm{MEV}(S,\boldsymbol{P'})$$

C wallet mono $\Rightarrow \mathrm{MEV}(S,\boldsymbol{P}) \leq \mathrm{MEV}(S + W_{\Delta},\boldsymbol{P})$

Adversarial MEV on real-world contracts

MEV-leaking:

- Automated Market Maker
- Lending pool
- …

MEV-free:

- HTLC
- Bank
- Crowdfunding
- Bounty contract
- …

Conclusions

- MEV not easy to capture formally!
  - → time? (clogging)
  - → probabilistic strategies? (lottery)
  - → contract composition?
  - → computational *vs.* symbolic?
- MEV-freedom *vs.* MEV mitigation

M. Bartoletti, R. Zunino.
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https://arxiv.org/abs/2302.02154