

Transferable Anonymous Payments via TumbleBit in Permissioned Blockchains

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- **Goal:** to allow
 - Alice (A, the payer) to pay 1 BTC to Bob (B, the payee)
 - later, B passes his BTC to Charlie (C)
 - **nobody is able to link the addresses** of A, B and C by looking at the transactions stored in the blockchain (payments are **anonymous**)
- This could be done by using a **trusted mixer**, that always behave honestly:
 - A gives 1 BTC and B's address to the mixer
 - the mixer gives 1 BTC to B
 - later, B gives 1 BTC and C's address to the mixer
 - the mixer gives 1 BTC to C
- However, it's better to assume that the mixer may behave dishonestly

- **TumbleBit** [Heilman et al., 2017] is a protocol that:
 - runs on Bitcoin's blockchain
 - allows A to pay 1 BTC to B
 - even the mixer (called **tumbler**) cannot link transactions between payers and payees
 - does not allow the mixer to steal coins while processing transactions
 - is scalable, since it mainly works off-chain, and performs **only two on-chain operations** (setup of the payment channel, and cash out)
- However, if B wants to pass his BTC to C, he has to interact once again with the mixer
 - we **modify TumbleBit's protocol** so that B can directly (**off-chain**) pass his BTC to C

- Offer transaction T_o :
 - a payer A commits to pay a certain quantity of bitcoins to any other party in the Bitcoin network who is able to sign another transaction satisfying a certain condition C
- Fulfill transaction T_f :
 - posted by B on the blockchain to redeem the bitcoins offered by A
 - contains B's public key, and points to the output of T_o
 - contains a predicate which satisfies condition C in T_o
- *Time-locked transactions*: A can specify in T_o a time window tw , before which the fulfill transaction T_f has to be registered on the blockchain

- **TumbleBit** uses the **Pay-To-Script-Hash (P2SH)** format:
 - A stores in T_o the hash of a redeem script, which contains the condition C to be satisfied
 - B generates the fulfill transaction T_f by including the redeem script of the corresponding T_o and a set of input values that are fed to the script. If the hashed version of the redeem script in T_f equals the one contained in the offer transaction T_o , then the redeem script is run over the set of input values, and condition C is met if and only if the script returns true as output value

- Condition C can also be of different types:
 - *hashing condition*: given a cryptographic hash function H , and a fingerprint y , provide a preimage x of y . TumbleBit uses SHA-256
 - *signing condition*: given a digital signature scheme S , the signature S of T_f must verify under a public key PK , that is, $\text{Ver}_{PK}(T_f) = S$. TumbleBit uses ECDSA with Secp256k1, to make the protocol compatible with the Bitcoin scripting language
- Hashing and signing conditions can also be composed by requiring that two preimages/signatures are provided:
 - *double-hashing condition*: given the hash function H and a pair of values (w, z) , provide a preimage x of w and a preimage y of z
 - *2-of-2 escrow condition*: two signatures S_1 and S_2 are required, one under a public key PK_1 and the other on the public key PK_2

- TumbleBit has three phases:
 - *Escrow phase*: the payment channels between A and T and between T and B are set up. Moreover, both A and T put 1 BTC in escrow
 - *Payment phase*: an interaction between T and B is used to generate a puzzle, which is then solved during an interaction between A and T. These interactions are performed **off-chain**
 - *Cash-out phase*: T redeems 1 BTC from A, and B redeems 1 BTC from T
- Using **time-locked transactions**, the beginning and the end of each phase can be marked by a fixed amount of new blocks appended on the Blockchain
 - A, B, and T know when each phase begins and ends

- The *escrow phase* is composed of three steps:
 1. B asks T to open a payment channel: T posts **on the blockchain** a **2-of-2 escrow transaction** $T_{T,B}$ which escrows 1 BTC, with the following **condition** $C_{T,B}$:

B can claim 1 BTC by providing the two signatures S_T and S_B , which verify under the public keys PK_T and PK_B of T and B, respectively. This transaction is **time-locked** to a **time window** tw_2 , after which T can claim back its BTC

2. A opens a payment channel to T and escrows 1 BTC by registering another 2-of-2 escrow transaction $T_{A,T}$ on the blockchain, with the following condition $C_{A,T}$:

1 BTC can be claimed by T by presenting two signatures S_A and S_T which verify respectively under the public keys PK_A and PK_T .
Also this transaction is time-locked to a time window $tw_1 < tw_2$, after which A can claim back her BTC

3. T and B engage in a **puzzle-promise protocol**, after which B receives from T a pair of values (c, z) , where c is the encryption of the Tumbler's signature S_T :

$$c = Enc_{\varepsilon}(S_T)$$

where Enc is a symmetric encryption algorithm, and ε is an encryption key randomly chosen by T.

z is the RSA encryption of the symmetric key ε under T's public key $PK_T = (e, N)$:

$$z = RSA(\varepsilon, e, N) = \varepsilon^e \bmod N$$

This puzzle-promise protocol is used to **ensure that T cannot act dishonestly** by sending B a value c that does not correspond to the encryption of its signature S_T

- The *payment phase* is also composed of three steps:
 1. B samples a random element $\alpha \in \mathbb{Z}_N^*$, and uses it to **re-randomize the puzzle** z received from T , by computing $z' = \alpha \cdot z$.
This step is also called *blinding*. Next, B sends z' to A
 2. After receiving z' from B, A and T engage in a *puzzle-solving protocol*.

The goal of A is to obtain from T the solution of the puzzle z' to send back to B, whereas T wants A to sign the fulfill transaction associated to $T_{A,T}$, in order to redeem her Bitcoin escrowed in the first phase

The puzzle-solving protocol **ensures that**:

- ❖ the value obtained by A from T is indeed the solution ε' of the blinded puzzle sent by B, that is:

$$\varepsilon' = z'^d \bmod N$$

where d is the private key of T

- ❖ T receives A's signature S_A by providing the correct solution of the puzzle z'

3. A sends the solution ε' of the blinded puzzle to B, who can unblind it by computing

$$\varepsilon = \varepsilon' / \alpha$$

To be sure that A sent the correct solution, B checks the obtained value ε by verifying that $\varepsilon^e = z \bmod N$

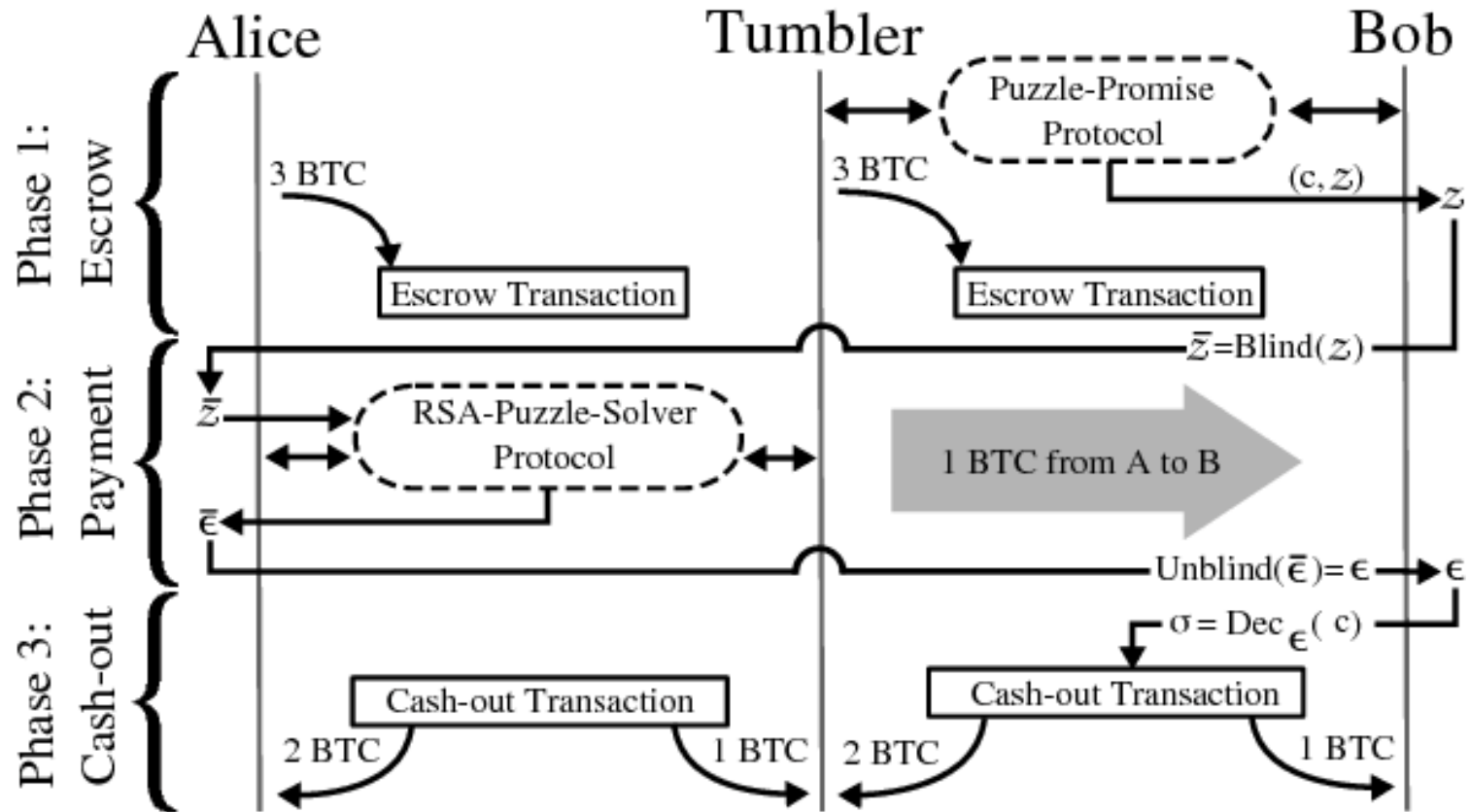
- The *cash-out phase* is composed of two steps:
 1. B decrypts the value c given to him by T, thus obtaining its signature S_T :

$$S_T = Enc_{\varepsilon}^{-1}(c)$$

B is thus able to satisfy the escrow condition of the 2-of-2 escrow transaction $T_{T,B}$.

Hence, B posts **on the blockchain** a fulfill transaction $T_{f(T,B)}$, and retrieves the Bitcoin escrowed by T

2. On the other hand, T received A's signature S_A . Hence, T posts a fulfill transaction $T_{f(A,T)}$ **on the blockchain**, and redeems A's Bitcoin



- After receiving ε' from A, B would like to anonymously forward to C the BTC escrowed by T, but without interacting further with it
- This cannot be done with the original protocol, since in step (1) of the escrow phase, T posts a **2-of-2 escrow transaction** on the blockchain, which requires both T's and **B's signatures** to be fulfilled
 - B and C should engage with T in another round of the TumbleBit protocol
- We modify the initial part of the TumbleBit protocol by using a P2SH transaction, whose **escrow condition** consists of **providing a pair of SHA-2 preimages**, respectively chosen by the Tumbler and Bob
 - the P2SH transaction does not bind the receiver to a specific address

- The **first step of the escrow phase** is modified as follows:
 - when B asks T to open a payment channel, B samples a random string $r \in \{0,1\}^*$ with uniform probability, computes $R = \text{SHA-256}(r)$, and sends R to T
 - on the other side, T samples a value $s \in \{0,1\}^*$, computes $S = \text{SHA-256}(s)$ and posts on the blockchain an offer transaction $T_{H(R,S)}$ which escrows 1 BTC, where the condition is $C_{H(R,S)}$:

1 BTC can be claimed by any recipient who provides the SHA-256 preimages x, y of R and S , respectively

- After this step, the protocol proceeds as in the original version, by changing the relevant steps where the elements of the offer transaction $T_{H(R,S)}$ are involved:
 - in the third step of the escrow phase, the output of the puzzle-promise protocol is the pair (c, z) where c is the hash value S computed by T, while z is an RSA encryption of its preimage s :

$$c = S = \text{SHA-256}(s)$$

$$z = \text{RSA}(s, e, N) = s^e \bmod N$$

where (e, N) is again T's public key

- The **payment phase** unfolds exactly as in the original version of the protocol:
 - B blinds the RSA puzzle z , and sends the blinded version z' to A
 - the puzzle-solving protocol between A and T proceeds in the same way
 - once B gets the solution from A, he unblinds it by dividing it by α . So B has obtained the preimage s of S , and he can fulfill the offer transaction posted by T on the Blockchain, since he possesses both his preimage r and T's preimage s
- Notice that **any user** who is able to give the SHA-256 preimages of R and S can claim 1 BTC from T, not necessarily B
 - to forward 1 BTC to C, B can simply send to C the pair (r, s)

- The anonymity properties of the original TumbleBit protocol are preserved: T is not able to link the sequence of payments between A, B and C
 - the payment $A \rightarrow B$ is made as in the original TumbleBit protocol
 - the payment $B \rightarrow C$ is made off-chain
- However, this **does not work in permissionless blockchains**, because the tumbler can steal Bitcoins by *mauling* the modified P2SH transaction:
 - it can take the pair (r, s) from C's transaction, and include it in a new transaction where he is the recipient

Discussion and open problems

- Is it useful in **permissioned blockchain**?
 - the validators have incentives to not steal the tokens in this way, otherwise they are banned from the consortium (**coin theft can be detected but not avoided**)
 - interbank payments, where central banks are the tumblers?
- Can we make something better, using Turing-complete languages?
 - zcash-like anonymity (via ZK-Snarks)?
 - an off-chain unlinkable payment channel called Bolt has already been proposed [**Green & Miers, 2017**]



Thanks for your attention!



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